Seminarium Filozofii Nauki dr-a Pawła STACEWICZA Wydział Administracji i Nauk Społecznych (WAINS) Politechnika Warszawska

Mini-konferencja lingwistyczno-filozoficzna

Wypowiedź jako kompleks różnych rodzajów informacji

(ku pamięci polskich cybernetyków Henryka Greniewskiego i Mariana Mazura)

Triada MOP (meta-, orto- i para-informacja)

jako zasadnicze składniki znaczenia wypowiedzi językowych

André Włodarczyk, Warszawa 28.10.2021 r.

ORTHO-INFORMATION

Ortho-information : FRAMES

(a) **Frame** (the scope of a situation)

The situation frames are of two kinds: *states-of-affairs* (static situations) and *actions* (dynamic situations). Time, progression and granularity determine three types of actions: *events*, *ordinary processes* and *granular processes*, respectively (Włodarczyk, A. & Włodarczyk, H. 2006c, 2013, p. 193-230).

Ortho-information TYPES OF SITUATIONS FRAMES

SEMANTIC TYPES OF SITUATIONS					
Characteristic	Static Situations	Dynamic Sit	Dynamic Situations (ACTIONS)		
properties (dimensions)	STATE	EVENT	Ordinary PROCESS	Refined PROCESS	
Space (3D)	+	+	+	+	
Time	-	+	+	+	
Progression	-	-	+	+	
Granularity	-	-	-	+	

Ortho-information : ROLES

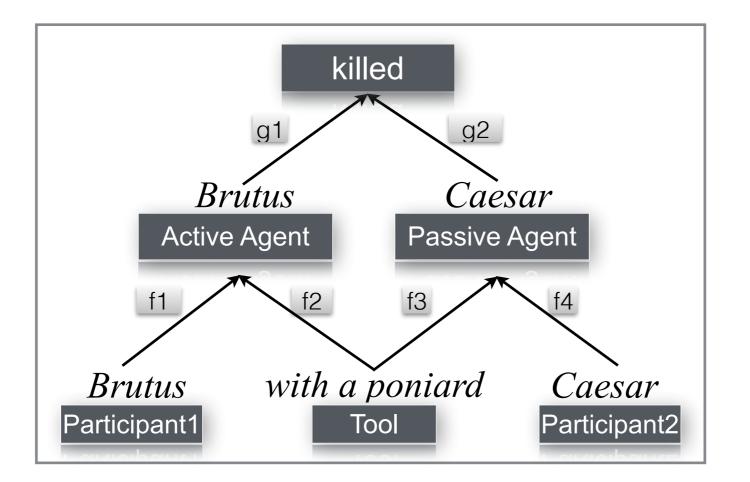
(b) **Roles** (roles are situations with a unique participant)

Participants in semantic situations are divided into *living beings* and *non-living figures*. Among the most important roles in which agents and non-living figures are well known in linguistics as "agents" (active actants) and patients (passive actants). From the viewpoint of time and space, roles are divided into (1) **static** (states) and (2) **dynamic** (processes and actions). The dynamic roles may be (2a) *active*, (2b) *median* or (2c) *passive*.

Note that the meaning of language utterances is aligned with more than one semantic relationship. Hence, participants in a given situation may play more than one role. This is an important theoretical shift as it is an alternative solution to "case theory" (Fillmore, Ch. 1968) which states that, paradoxically, each utterance has as many "core cases" as there are noun phrases in a sentence (Włodarczyk, A. 2008 and 2013: 21-40).

Ortho-information

The proper information contained in utterances has a non tree-like structure. Here is an example of a heterarchical relationship between units of an utterance represented as an abstract distributed net.



Note that this reflects the Message (linguistic interface) semantics of the utterance "Brutus killed Caesar with a poniard".

Ortho-information in utterances (Example of multi-role participants)

```
def trade(a1, a2, o1, o2) =
                         transmit(a1,a2,o1,o2) | transmit(a2,a1,o2,o1)
          def transmit(a1, a2, o1, o2) = (a_1, a_2, a_3, a_4) = (a_1, a_2, a_3)
                         (give(a1, o1) > o1 > goto(o1, a2))
          def give(a1, o) = (a1 + "gives " + o)
          def goto(o, a^2) = (o + " goes to " + a^2 )
          def sell(a1, a2, o) = trade(a1, a2, o, "money")
          def buy(a1, a2, o) = trade(a1, a2, "money", o)
sentence: "John trades (his) car for a camel with Peter."
trade("john","peter", "car", "camel")
OUTPUT:
"peter gives camel goes to john"
                                                 Sentence: "Peter sells a car to John."
"john gives car goes to peter"
                                                 sell("peter","john", "car")
                                                 OUTPUT:
Sentence: "John buys a car from Peter."
                                                  "peter gives car goes to john"
buy("john","peter", "car")
OUTPUT:
```

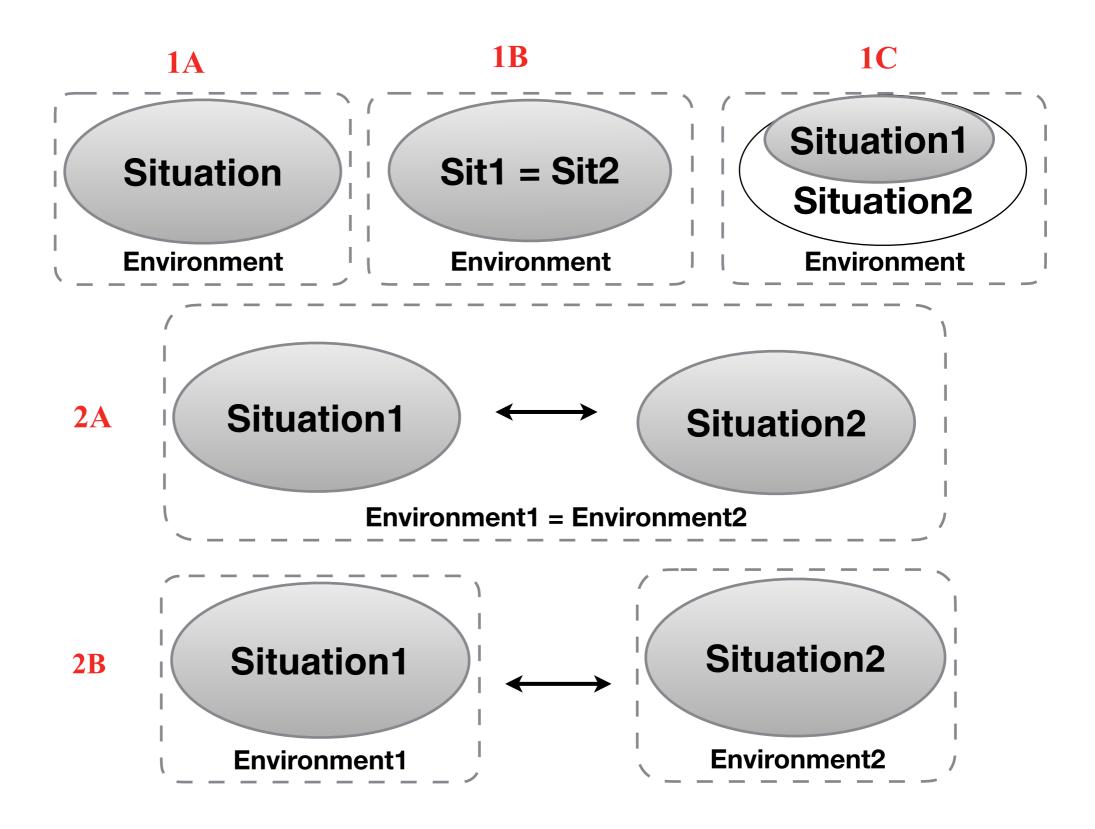
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```
"john gives money goes to peter"
```

"peter gives car goes to john"

"john gives money goes to peter"

SITUATIONS as expressed in Simple Utterances



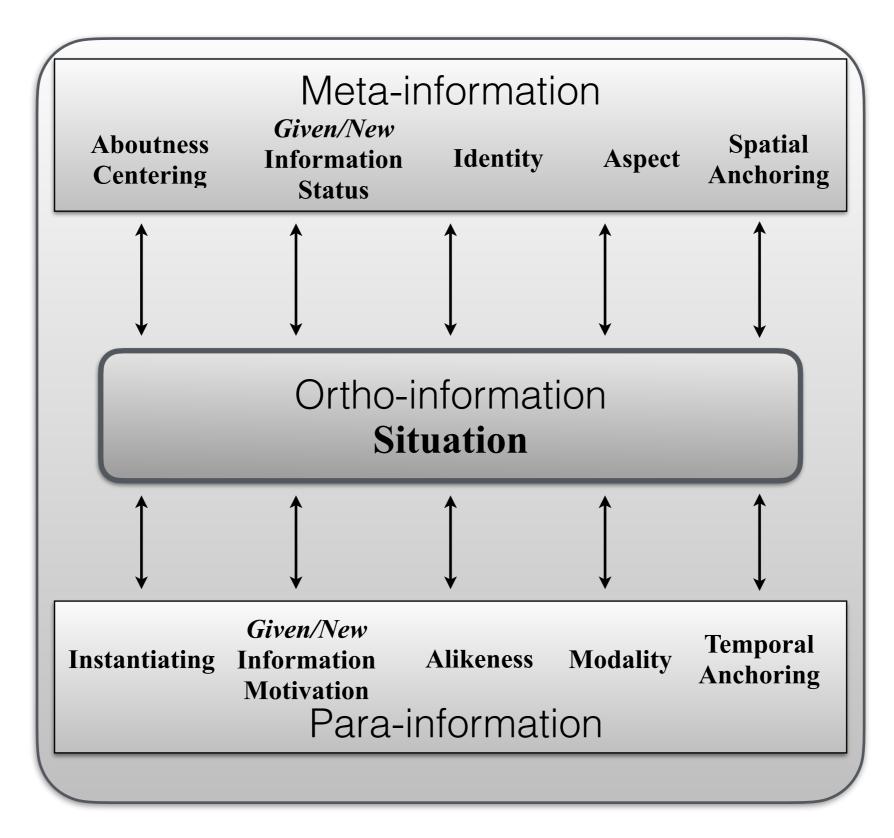
Planes of the Space of Information as Building Blocks of Utterances

- 1. The *Enunciative* Plane concerns centres of attention, while the *Instantiative* Plane concerns the filling of variables with the individuals.
- 2. The *Identificational* Plane preserves *absolute identities* of the situation in question and of its participant(s), while the *Comparative* Plane establishes *relative identities* (alikeness) with respect to other situations.

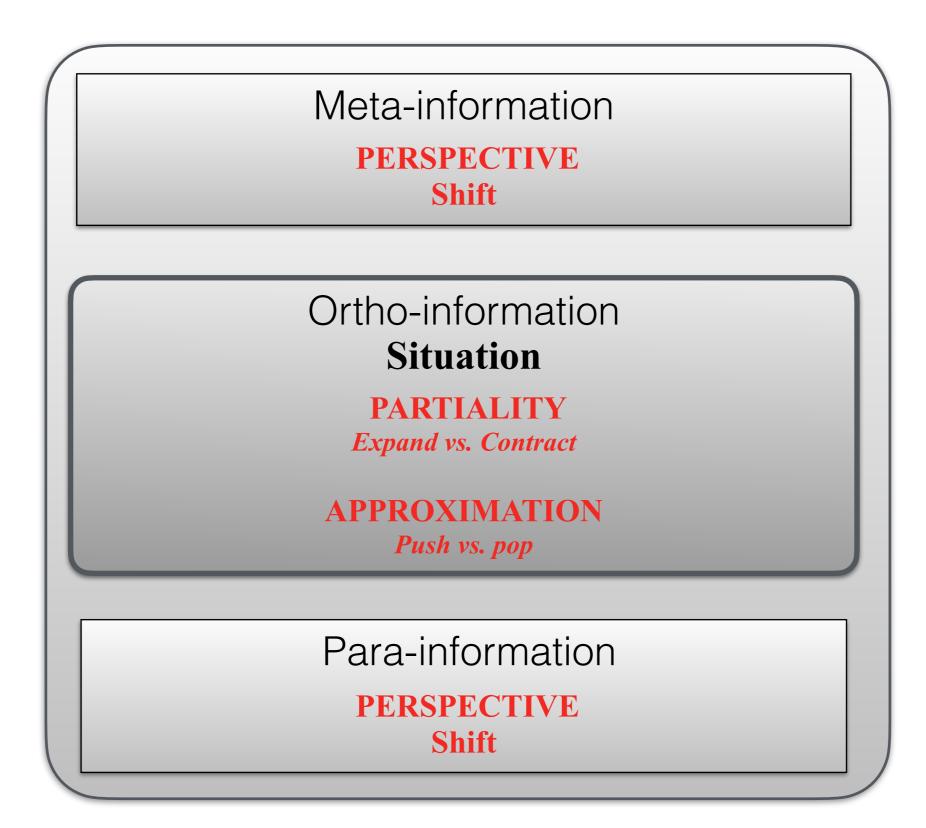
Planes of the Space of Information as Building Blocks of Utterances

- 1. The **Aspectual** Plane determines the "way of being" of the situation in question or that of its participant(s), while the **Modal** Plane links the expressed *posed* situation to the tacit *preposed* one.
- 2. The **Spatial** Plane locates the situation in question within the space of its environment (world) while the **Temporal** Plane provides anchoring information which relates the time of the situation to that of the speech situation.

Planes within the Three Spaces of Information Structure in Natural Language Utterances

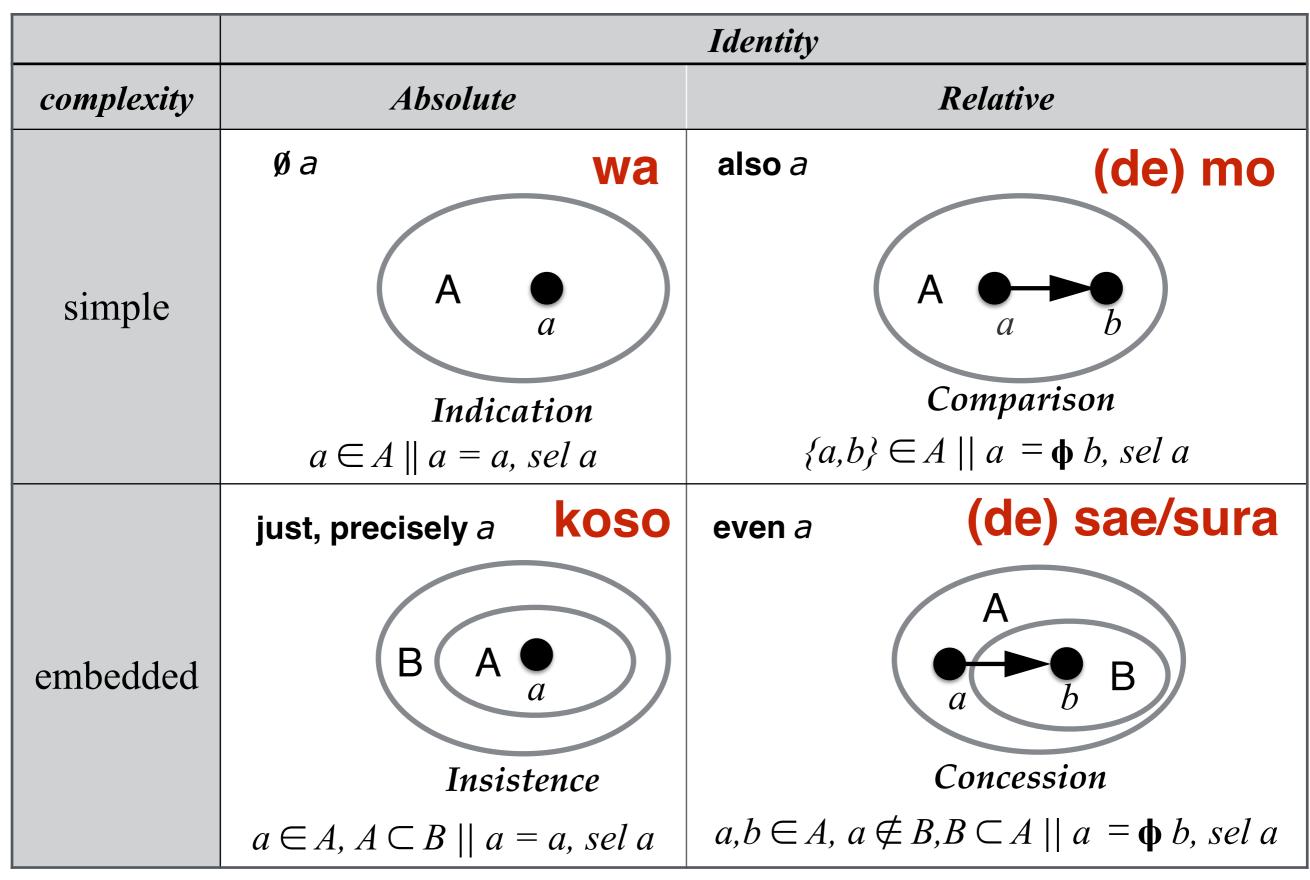


Sorts of Linguistic Information and Context Dependency in Natural Language Utterances

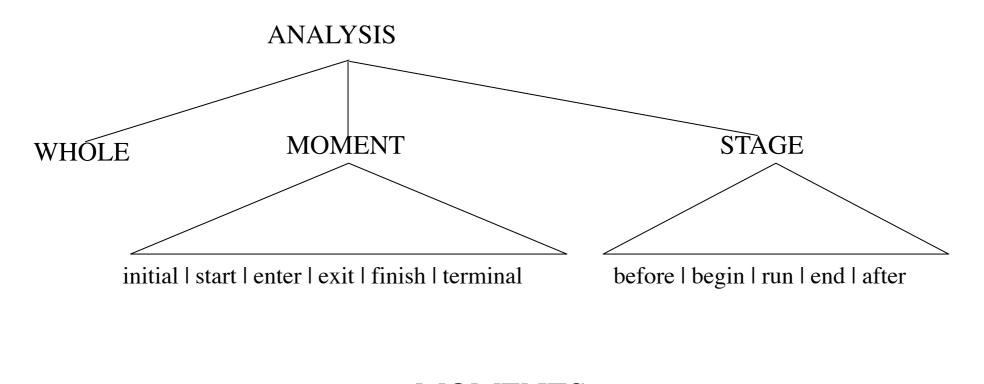


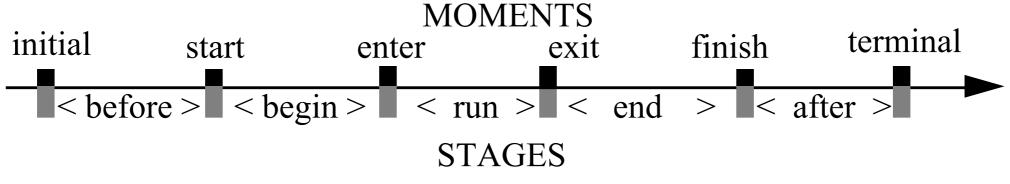
PARA-INFORMATION

Meta- and Para-information

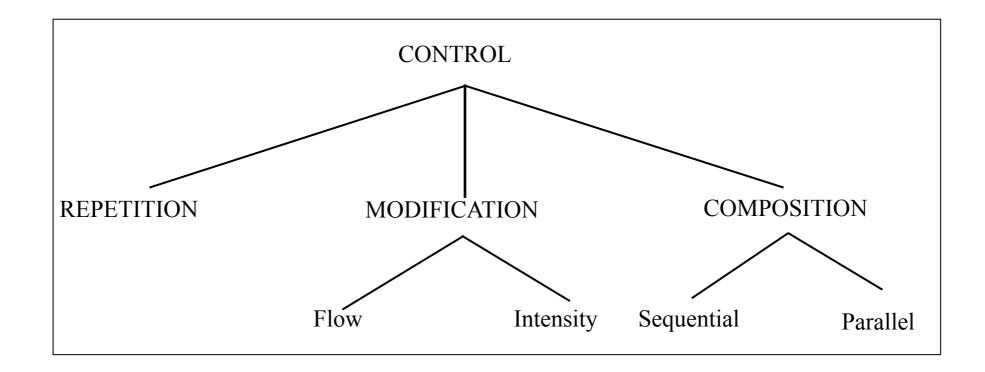


ANALYSIS PARAMETERS OF SITUATIONS for description of Aspect





CONTROL PARAMETERS OF SITUATIONS for description of Aspect EXTERNAL VIEW



SEMANTIC FEATURE STRUCTURE COMPONENTS OF ASPECT

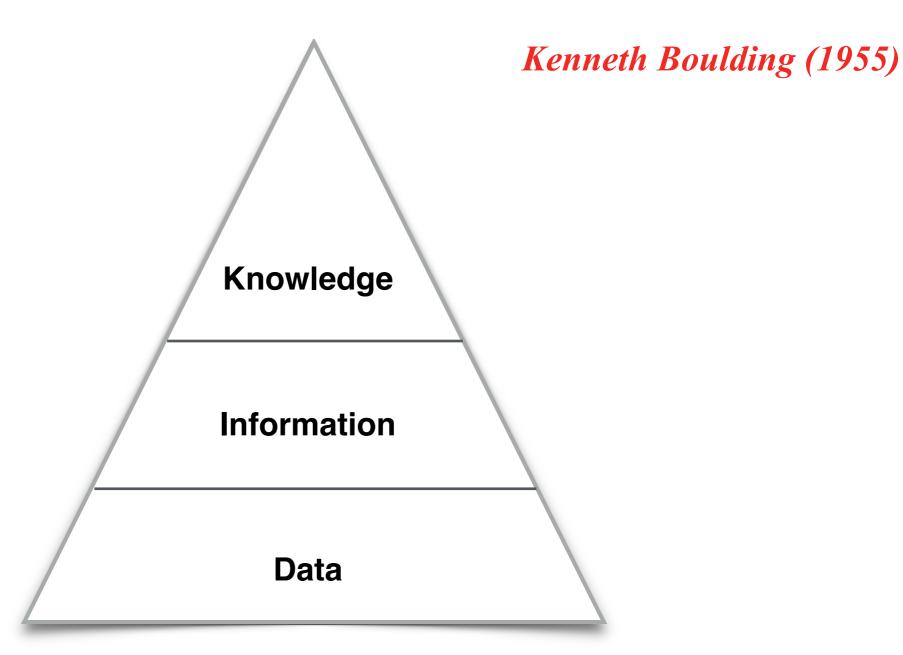
TYPE = state | event| ordinary process | refined process = whole ANLS INNER = start | enter | exit | finish MOMENT = initial | terminal OUTER = begin | run | end STAGE INNER OUTER = before | after CNTL REPETITION = def_nb | ind_nb FLOW = trans | resume | keep | interrupt | off-and-on MODIF STABLE = strong | weak INTENSITY VARIABLE = increase | decrease = (SIT1 TYPE => SIT2 TYPE) COMP SEQUENTIAL = (SIT1 TYPE || SIT2 TYPE) PARALLEL

MODALITY marked as **PARA-INFORMATION**

	EPISTEMIC	DEONTIC	ALETHIC	CONATIVE
	Premise	Cause		Objective
PREPOSED Prediction Implicature	Sources: - hearsay - speculation - deduction	Sanction: - punishment - reward	Origin: - nature - experience Means: - order	
	Conclusion	Effect		Result
POSED Predicted Explicature	- certain - doubtful - ruled out	obligationpermission	 necessity possibility contingency 	

The DATA -INFORMATION-KNOWLEDGE (DIK) Hierarchy of Knowledge at Work

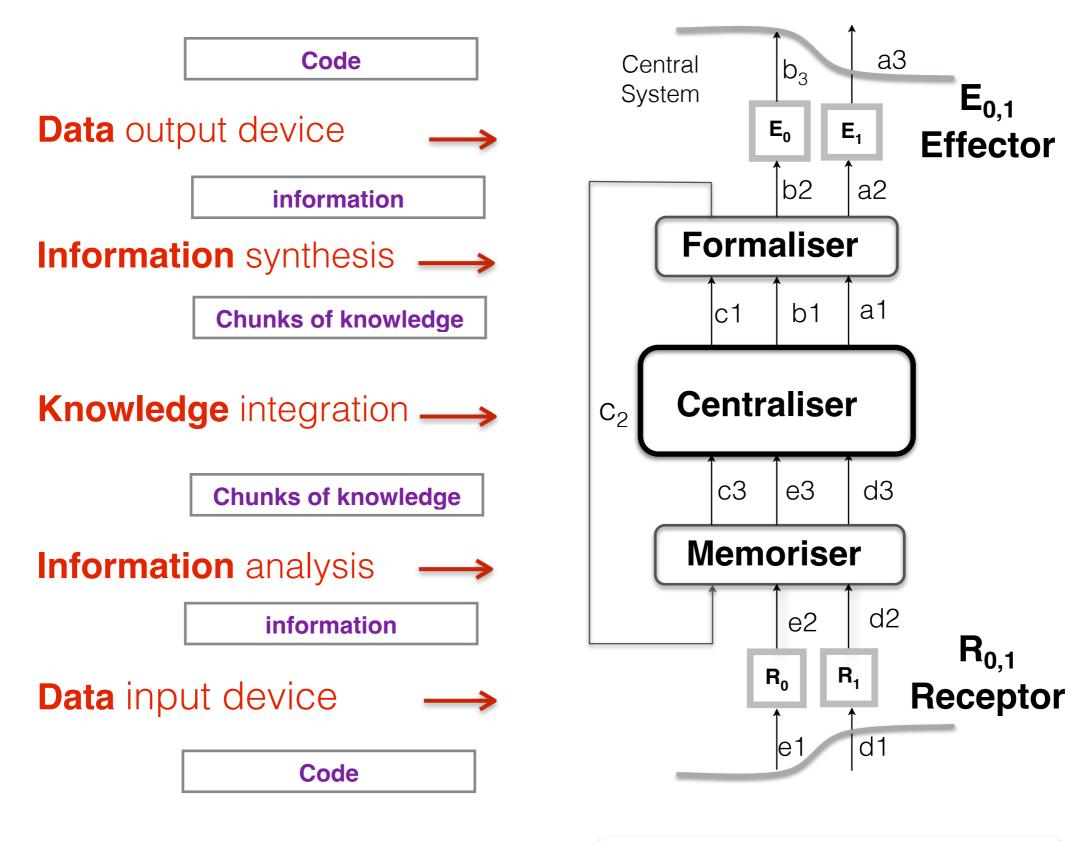
Knowledge Hierarchy DIK



"Typically information is defined in terms of data, knowledge in terms of information...".

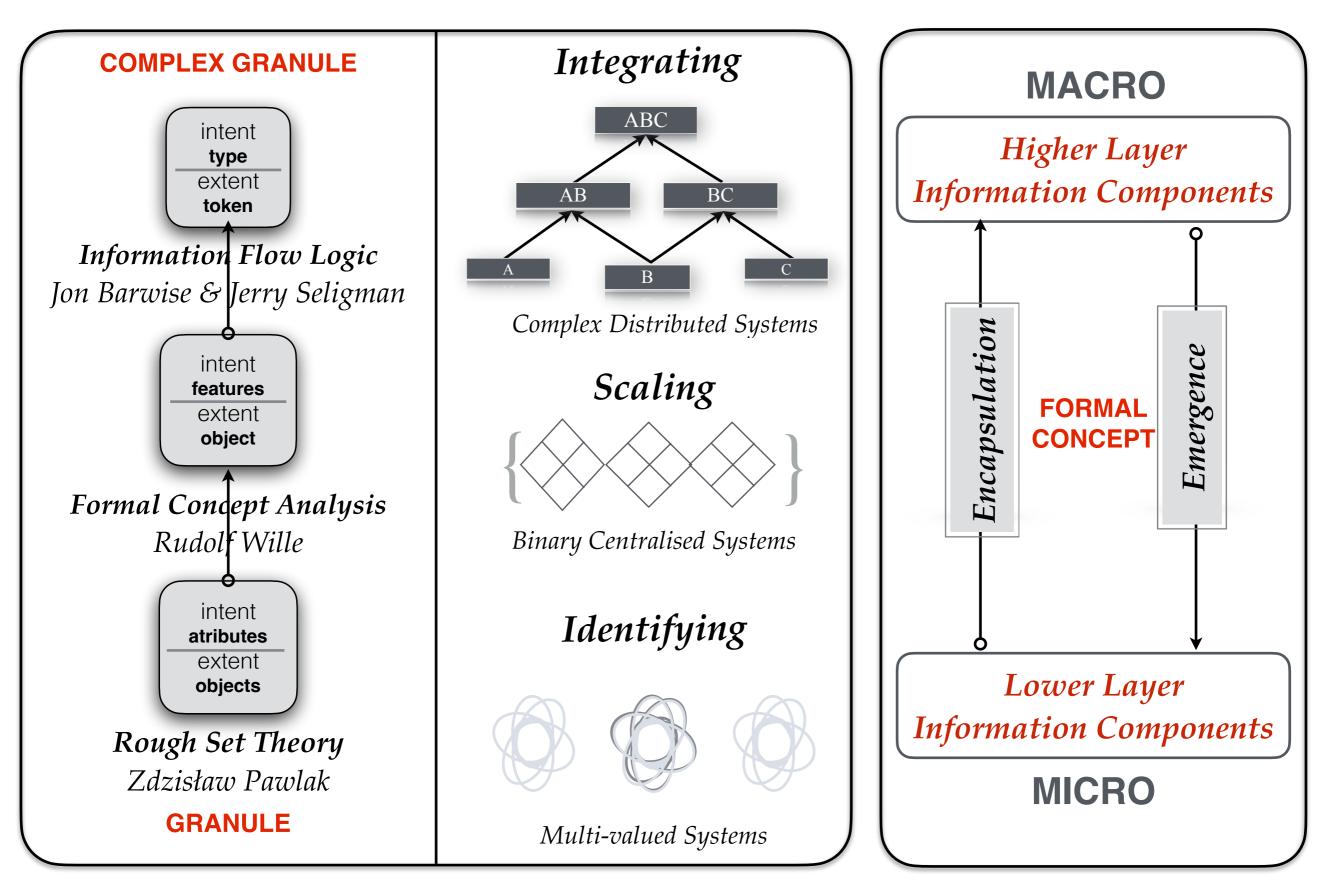
Rowley, Jennifer (2007). "The wisdom hierarchy: representations of the DIKW hierarchy". *Journal of Information and Communication Science*. **33** (2): 163–180.

DIK and "Centralised Nervous Systems"

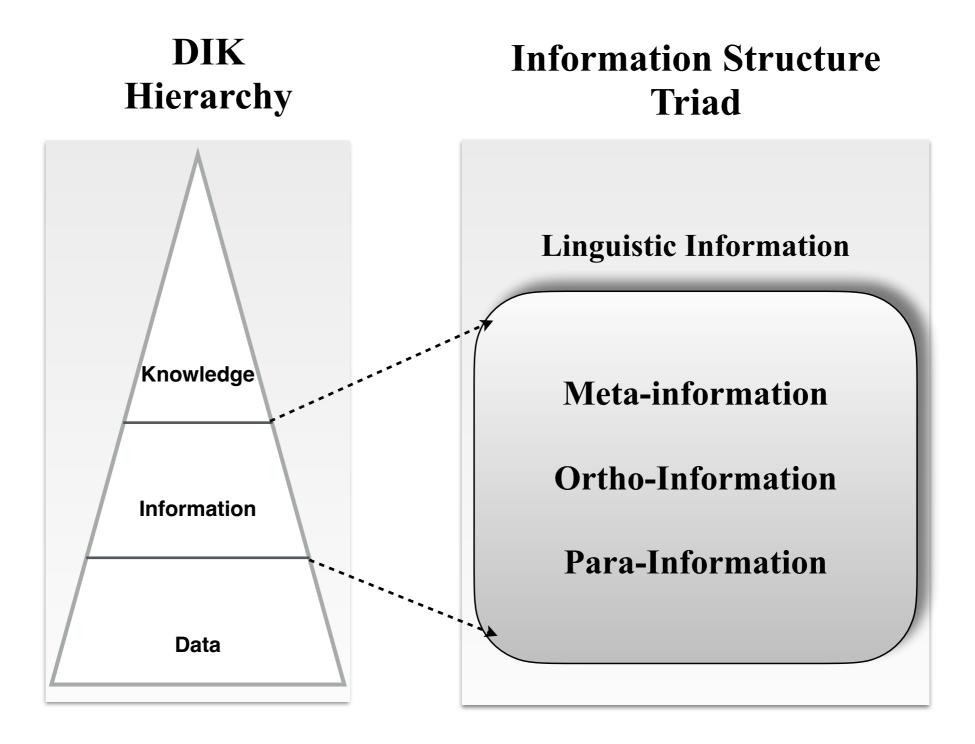


Greniewski Henryk (1965 & 1968)

The DIK Hierarchy at Work



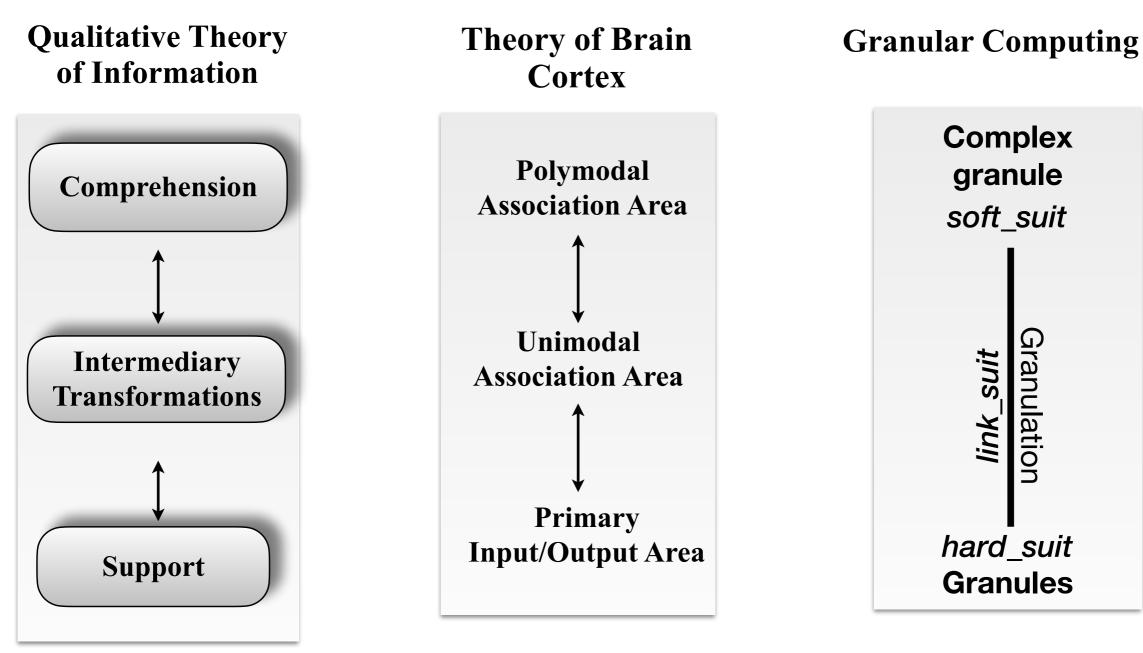
The Data-Information-Knowkedge HIERARCHY and Linguistic Information STRUCTURE within it



Knowledge Engineering

Conceptual Linguistics

The DIK Hierarchy is universal

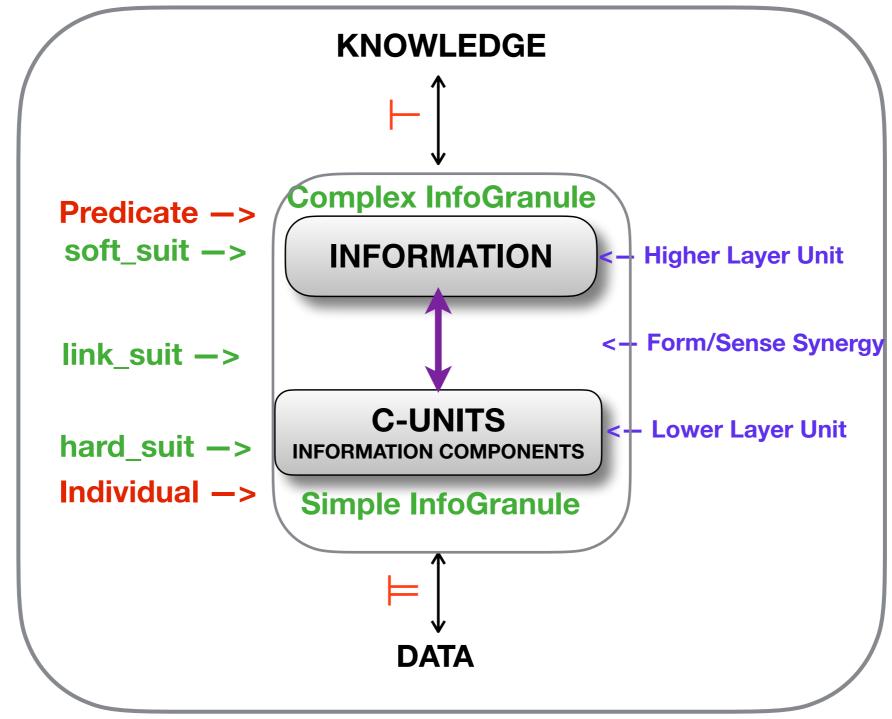


Cybernetics

NeuroScience

Computer Science

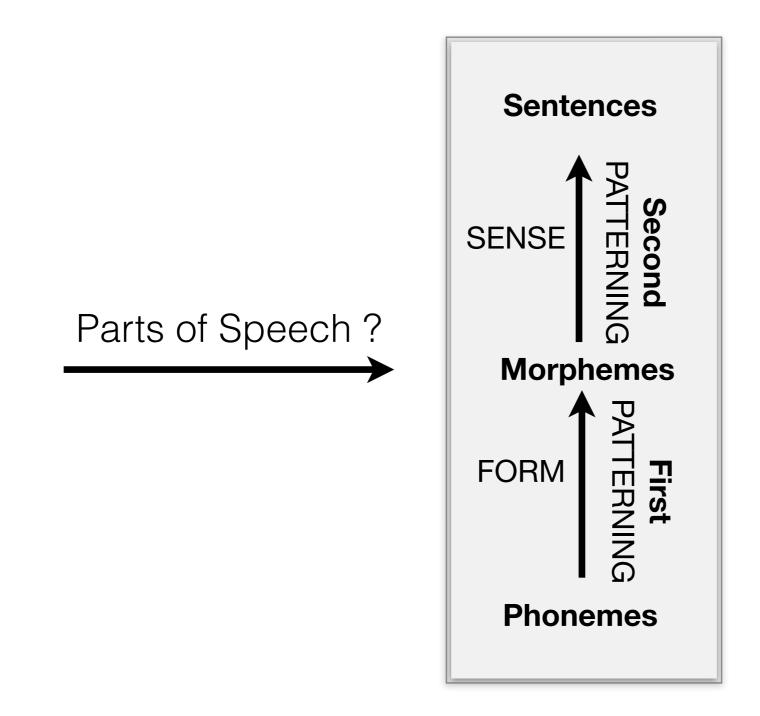
The Data-Information-Knowledge (DIK) Hierarchy Two-Layered Model of Information Formation



In red: First Order Logic terms In green: Granular Computing terms

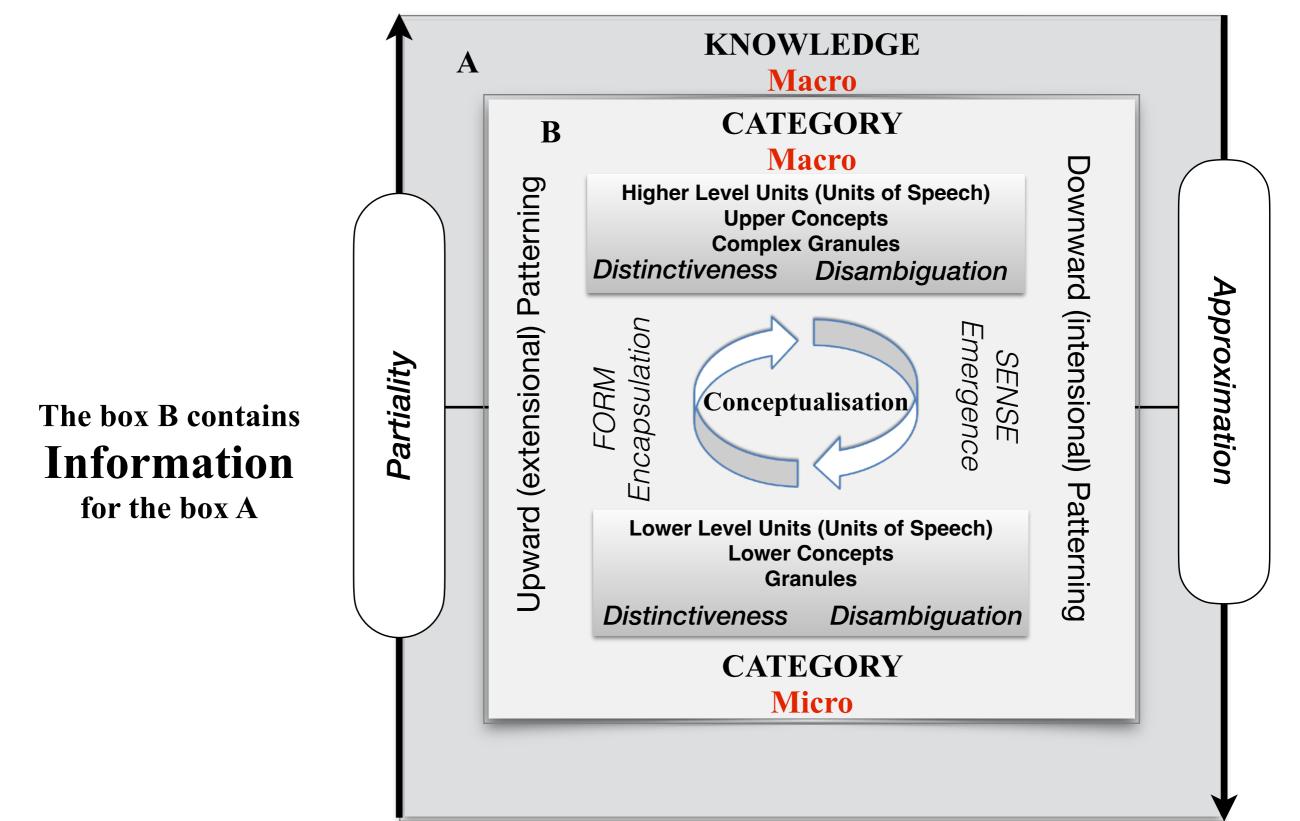
In violet: Conceptual Linguistics terms

DOUBLE PATTERNING of LANGUAGE UNITS



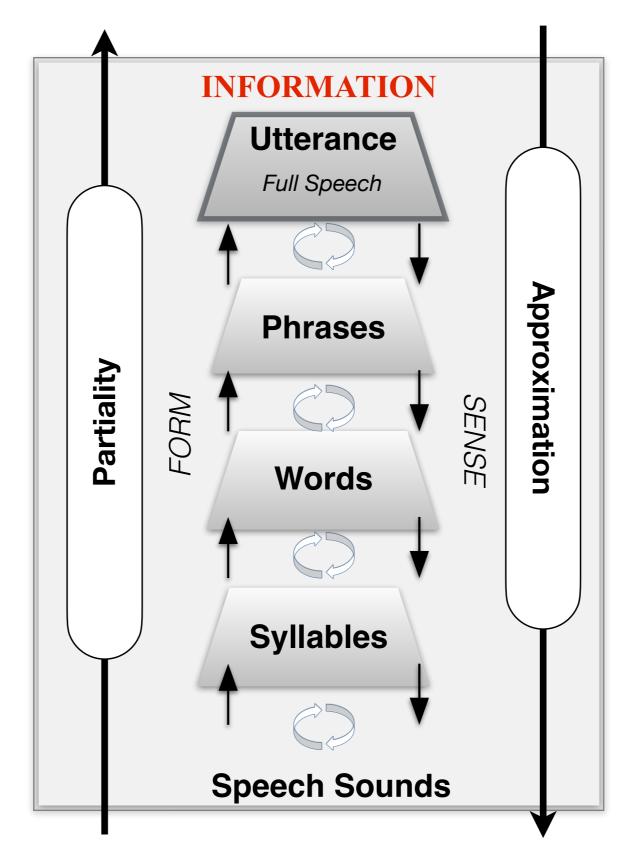
Structural Linguistics

EMBEDDED CONCEPTUAL INFORMATION and PAIRWISE PATTERNING A Generalised Hypothesis



Partiality and approximation are context dependency operations

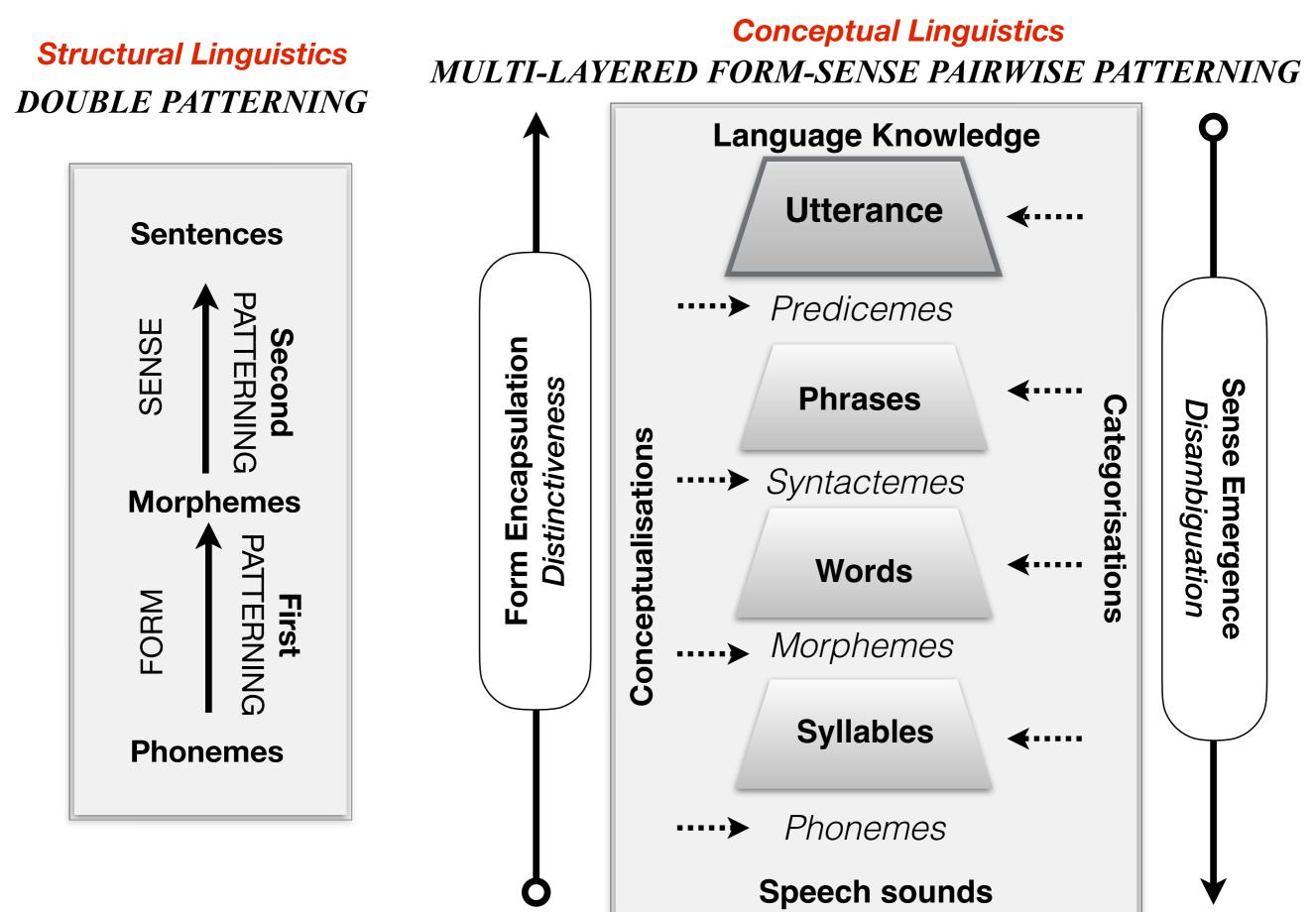
LANGUAGE PAIRWISE CONCEPTUAL PATTERNING



Conceptual Linguistics

Source: André Włodarczyk

LANGUAGE UNITS PATTERNING



Source: André Włodarczyk

What should Social Sciences be ?

Claude Lévi-Strauss: "social sciences will be structural sciences or will not be"

Jean Petitot: "social sciences will be natural sciences or will not be"

Let us interpret J. Petiot's wording: social sciences will be

- a. transdisciplinary,
- b. experimental and
- c. mathematically tractable or will not be.

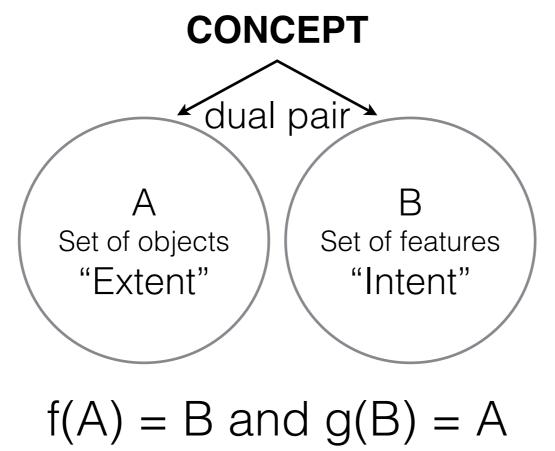
Thank you for your Attention

FORMAL CONCEPT

Concepts and Utterances

That concepts **inform** (make sense) comes out of the activation/creation of **multi-dimensional** alignements between semiotic and non-semiotic categories (monoids).

What are (Formal) Concepts ?

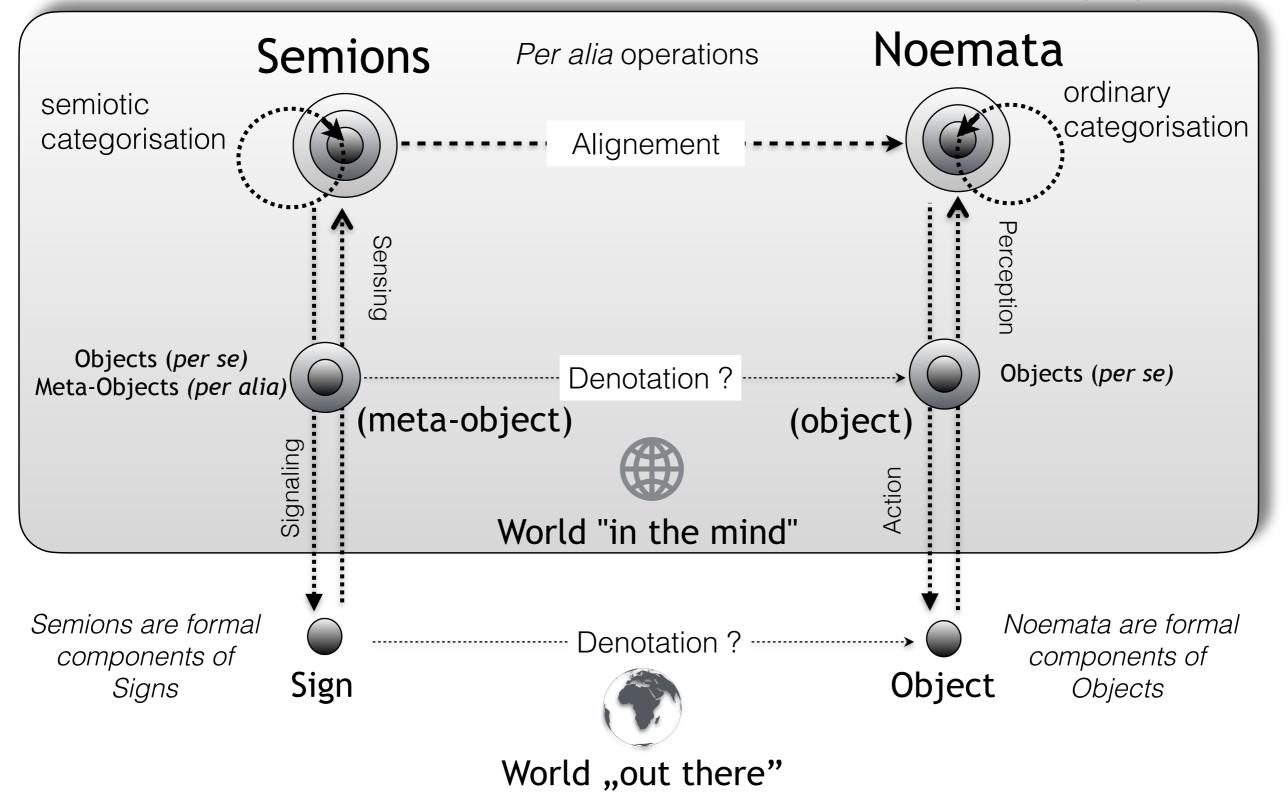


Galois Connection

Semiotic and Ordinary Formal Concepts as Core Components of Categories

Formal Conceptualisation of Signs

Formal Conceptualisation of Objects



Terminology

- The term "semion" (from the Greek word σημείον = "sign") seems to have been coined by S. K. Šaumjan (1916 2007).
- The term "noema" (from vó $\eta\mu\alpha$ = "thought" or "what is thought about") has been coined by Edmund G. A. Husserl (1859 - 1938). It appeared in opposition to $\ddot{o}vo\mu\alpha$ = "name" coined by Aristotle (384-322 BC).

Natural Language Processing

- Control System across Utterance Unit Layers -

Order of	Major Tasks			
Major Tasks	FORM Encapsulation	SENSE Emergence		
1	use category construction rules	select utterance subject		
2	match ready-made schemes	adjust the subject to the scheme		
3 optional	use scheme recombination rules	change the subject or emphasise it		